

Daily Scrum Meeting Minutes:

Attendees: Lauren Stone (#6235603), Daniel Gonzalez (#6285324), Juan de Dios Nunez (#6497675), Nicholas Brotherhood (#6352749), Daniel Bencomo (#6286672)

Start time: 10:50 P.M.

End time: 11:15 P.M.

Lauren Stone:

- How many hours did I work since the last meeting?
 - 3 hours
- What was done since the last scrum meeting?
 - Reviewed the report page structure and made adjustments to improve how aura results and data visualizations are organized.
- What is planned to be done until the next scrum meeting?
 - Continue refining the report layout and ensure all components display correctly with dynamic data.
- What are the hurdles?
 - None.

Daniel Gonzalez:

- How many hours did I work since the last meeting?
 - 3 hours
- What was done since the last scrum meeting?
 - Implement genre breakdown feature
- What is planned to be done until the next scrum meeting?
 - Finalize genre breakdown feature, and work on enhancements
- What are the hurdles?
 - No hurdles

Juan de Dios Nunez :

- How many hours did I work since the last meeting?
 - 3 hours
- What was done since the last scrum meeting?
 - Implementing working audioaura stats
- What is planned to be done until the next scrum meeting?
 - Work on share button
- What are the hurdles?
 - N/A

Nicholas Brotherhood:

- How many hours did I work since the last meeting?
 - 3 Hours
- What was done since the last scrum meeting?
 - Optimized endpoint structure.
- What is planned to be done until the next scrum meeting?
 - Continue working on generating users' audio auras.
- What are the hurdles?
 - No hurdles.

Daniel Bencomo:

- How many hours did I work since the last meeting?
 - 3 hours
- What was done since the last scrum meeting?
 - More progress on the implementation of the sharing feature
- What is planned to be done until the next scrum meeting?
 - To provide the users a summary of their top songs/artist and have the transition between login, loading screen, and report page and to share with other users
- What are the hurdles?
 - None